



- Official Rules

USFF / FIFA Laws of the Game will be used to administer the game with the noted exceptions:

Admission: Most Ohio 3v3 locations will charge spectators an admission charge. Coaches and Players will get in for free.

Bench Area: Teams are allowed to have up to TWO coaches in the team bench area. Coaches for youth and high school teams must be 18 years or older.

Duration of Game: Please check the event page for length of games.

Field: Approx. 30-35 yards in length by 20-24 yards in width with a goal box area approximately 8' from the goal line and 14' wide around goals. Goal is approx.. 6'W x 3.5'H x 2.0'D. Please check the event page to see what kind of shoes/cleats are allowed. Some of our indoor locations may not allow cleats. See field diagram at the bottom of this document.

Scoring Goals: Goals MUST be scored from the attacking half of the field. The ball must touch an attacking team player in the attacking half of the field before going into the goal. This is at the referee's discretion as some fields will not have a full midfield line. If a goal is scored beyond the midfield line, the result is a goal kick for the opponent.

INDOOR Field Rules: INDOOR Fields may have different dimensions but will be as close as possible. INDOOR fields will allow play off of the walls behind both goals. If the ball hits any ceiling or super structure, this will result in a penalty kick.

Number of Players/Mercy Rules/Uniforms: A team may roster up to 6 players. Three players per team are allowed on the field at one time. A minimum of 2 players must represent a team on the field at all times. All players must wear shin guards completely covered by soccer socks.

When a team has a 5-goal lead, the team trailing may add one player until the deficit becomes 4 goals. When a team is up by 10 goals, they must remove a player from the field and play 2v4 until the lead returns to 9.

Players must have matching shirts. Numbers are not necessary. The first team listed (Home Team) on the schedule for a game will need to switch shirts or wear scrimmage vests if the teams have matching color shirts.

Substitutions: Allowed on all restarts and with Referee approval and must be from near midfield.

Kickoffs: Taken from the middle of the center line. A kick off may go backwards. A goal may NOT be scored directly from a kickoff. Opponents must start at least 5 yards from the kickoff.

Goal Area Rule and Violation: Players can enter the goal area, but NO players are allowed to touch the ball while either the player or the ball are in the area. If the ball is on the line it can be touched. Here is how the rule will be enforced by the officials' discretion:

- The attacking player touches the ball in the goal area – goal kick for the defending team.
- The defending player touches the ball in the goal area – count the goal for the attacking team.
- If the ball stops in the goal area, the defending team receives a goal kick.

Goal Kicks: Goal kicks may be taken from anywhere on the line of the goal area. Indirect Free Kick. Defenders must be a minimum of 5 yards from the spot of the ball on all restarts.

Corner Kicks: Corner kicks will be taken from within 1 foot of the corner of the field. Indirect Free Kick. Defenders must be a minimum of 5 yards from the spot of the ball on all restarts.

Kick-In's: Used in place of thrown in's. The ball is spotted on the touchline. Indirect Free Kick. Defenders must be a minimum of 5 yards from the spot of the ball on all restarts. **INDOOR RULE:** When playing 3v3 on an indoor field,

the kick in may NOT hit the wall behind the goal before touching another player. Results in a goal kick for the opponent.

Heading: No Heading is allowed at u11 and Younger. Penalty is a penalty kick.

Other Restarts: Any other foul or infraction that under FIFA rules would normally result in a direct or indirect free kick will result in a penalty kick being taken.

Penalty Kicks:

- Taken from the centerline on an open goal for U11 and under
- Taken from the opposite goal box on an open goal for U12 and above.
- All other players will be stationed out of the way of the kick and must not try to distract the kicker.
- The penalty kick will either result in a goal scored or a goal kick being taken by the opponent.
- If the kicker is distracted by another player on the field, the kick will be counted as a goal.

Offside: No Offside

Slide Tackling: No Slide Tackling is permitted. All players must remain upright or on their feet when challenging an opponent for the ball. A slide that is not near an opponent is permitted. Slide tackling infraction results in a penalty kick.

Cautions/Ejections: The Referee has the right to send a player off for any serious foul play, violent conduct, reckless play, spitting at any person, denying an opposing team an obvious goal scoring opportunity by deliberately handling the ball, denying an obvious goal scoring opportunity to an opponent moving towards the players goal by an offence punishable by a free kick or a penalty kick and for using offensive, abusive or insulting language and / or gestures as well as for receiving a second caution in the same match. Any player or coach receiving a red card will be suspended for the remainder of the tournament and must leave the event. Teams will be allowed to continue play with 3 players on the field despite having a player sent off.

Sportsmanship: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Spectators are prohibited from entering the field of play at any time during the match. Any instance of such conduct will disqualify the responsible team from the event.

Scoring: At the end of each game, the referee and coaches MUST agree on the final score before it is entered as "Official". Coaches are responsible for confirming the score with the referee at the conclusion of the game. Points for the match are as follows: Win: 3 points, Tie: 1 point, Loss: 0 points.

Advancement Tiebreaker will be decided by:

1. Head-to-head
2. Goal differential – Max 5 Goal Differential per game
3. Goals allowed
4. Goals scored – Max 5 More than Opponent per game
5. Coin Toss

Championship Games: If Championship games end in a tie, the game will go into Penalty Kicks. 3 players will be chosen by each team to take the kicks. All 3 players will take a kick. If the score is still tied after 3 rounds, the same 3 players will go in the same order, but it will be sudden death rounds.

Age Groups/Birth Years/Proof of Birth Year:

Please See Ohio3v3Soccer.com and the Event Page for the official Age Group Chart.

(Ohio 3v3 Soccer reserves the right to combine age groups due to a lack of teams that have registered)

Checking In / Before Participating - All players MUST have proof of age / birth certificate when checking in at the event. (High School players and Adult players do NOT have to have proof of birth). Accepted forms of proof of birth will be: Copy of Birth Certificate or Passport, OR US Youth Soccer or US Club player card. Electronic versions/photos are not permitted as proof of age at this event. Any youth player without proof of birth will not

be permitted to play. Age groups are listed on the tournament event website. Players may play up to any age group.

Tournament Directors and officials' decisions are final and no protests are allowed.

FIELD DIAGRAM – 3v3 Soccer

20-24 Yds Wide

